

COOPER CITY OPTIMIST BASEBALL

Playoff and Championship Game Rules

All games will be played according to Cooper City Optimist Official Playing Rules with the following exceptions:

1. All games must end with one team being declared the winner.
2. 10U & up: All pitch-counts will carry over from the regular season.
3. 8U: Only registered coaches for the 8U team can pitch for that 8U team in the playoffs.
4. In the case of any Playoff Practices at the Cooper City Sports Complex scheduled by the league, Practices on the Master Schedule has priority for use for their scheduled time. All other usage is considered first-come first-serve.
5. If a regulation game is called due to weather with the score tied and one (1) or more innings has been completed beyond; four (4) innings in a six (6) inning game or five (5) innings in a seven (7) inning game, the score shall revert back to last completed inning, or last completed half (1/2) inning if the home team leads but back no further than the third (3rd) inning. **Spring 2021 only:** If the lightning detector goes off the game will be considered called due to weather at that time, other than the Championship Game.
6. All games that for any reason cannot be declared a regulation game shall be a suspended game. A suspended game, when resumed, will resume from the exact point of suspension. An official scoresheet shall be completed, signed, and submitted for the activity of the game up to the time of the suspended game for use upon resumption of the game. Additionally, the Home Team Head Coach shall submit images of the home-team scorebook to the division coordinator signed by both Head Coaches.
7. **Tie-Breaker System for Play-Off games only:** If a play-off game is tied **after the time limit has elapsed**, the "Kansas City" tie-breaker rule will go into effect. The "Kansas City" tie-breaker will be used until the tie is broken and the game is complete. In the "Kansas City" tie-breaker new innings will start as follows:
 - a. Runner on 2nd base (Last batter that completed a full at-bat in the previous inning)
 - b. Inning begins with one (1) out.
 - c. If after two (2) whole innings have been played without a winner being declared, the next inning will begin with two (2) outs. Exception: In 6U this rule will start after one (1) whole inning being played.
8. The Championship game(s) will have a time limit, normal division mercy rules, and no run limit in the final inning if played to the regulation inning limit, or longer. Rule 7 will apply only after time has expired, **and** the score is tied after the full completion of the inning.
9. The Coaches Code of Conduct will be strictly enforced. Umpires have been advised to adhere to our ZERO TOLERANCE policy. **No warnings will be issued.** In the event a coach is ejected from a play-off game the coach will be suspended for the remainder of the season. If a coach is ejected from a Championship Game that coach must appear in front of the Disciplinary Review Committee before he can resume the position of a coach in any future season.
10. Requests to reschedule games will not be entertained. Games will only be rescheduled in the event of inclement weather or if field conditions prevent the game from safely being played.
11. Weeknight Games: The winning team must turn in game sheet no later than 10:00 PM (ten) on same date game is played. Turn in your game sheets as determined by your Division Coordinator.

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12. Weekend Games: The winning team must turn in game sheet no later than 2 hours after your game has finished on the same date game is played. Turn in your game sheets as determined by your Division Coordinator.
13. Tournament format will be a seeded single-elimination tournament. Eliminated Teams in the first-round will receive one additional scheduled games.
14. The home team will be the higher seeded team in all play-off games except for the championship game.
15. Appeals:
 - a. Managers and coaches can file protests as per league rules found in Section 10 of the Cooper City Optimist Baseball Official Playing Rules. The only difference is the protest must be addressed before the next pitch. Any and all time to protest referenced in Section 10 will not apply. **Note Section 10E: \$100 cash fee to protest.**
 - b. Managers or coaches contemplating a protest on violations of playing rules on the field of play must notify the head umpire immediately of the desire and before the next pitch. **Note Section 10E: \$100 cash fee to protest.**
 - c. The head umpire will contact the league representative present at the Sports Complex at that time to issue a ruling on the protest. The time clock does not stop for protests regardless of the length of time it takes the league representative to issue his/her ruling.